How does Haskell Infer Types? OutsideIn(X): Modular Type Inference with Local Assumptions S.P. Jones et al. 2011

August 27, 2024

How does Haskell Infer Types?

Constrained polymorphism:

1 member :: $\forall a. Eq a \Rightarrow a \Rightarrow [a] \Rightarrow Bool$

Indexed types:

1 data R (a :: *) where
2 RInt :: Int -> R Int
3 RBool :: Bool -> R Bool

Type families:

1 type family F :: * -> *
2 type instance F [a] = F a
3 type instance F Bool = Int

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```
1 show :: forall a. Show a => a -> String
2 read :: forall a. Show a => String -> a
3
4 flop :: String -> String
5 flop s = show (read s)
```

- There's clearly a Show α constraint of some kind
- but there's no way to pick α !
- We **must** reject such programs.

Type Families Mess With Type Equality

```
1 type family Elem c :: *
2 class HasElem c where
  first :: c -> Elem c
3
4
5 type instance Elem [a] = a
6 instance HasElem [a] where
  first = head
7
8
9 type instance Elem (a,b) = a
10 instance HasElem (a,b) where
  first = fst
11
13 exf :: (Elem a \sim Elem b, Eq a) => a -> b -> Bool
14 exf x y = first x == first y
16 -- exf [1] (1, False) is safe!
```

GADTs in Haskell can

- have *local assumptions*
- be *existential*
- be *indexed*

```
1 data Ex a where
2 ExEq :: forall b. Eq b => b -> Ex Bool
3 ExPl :: forall b. Num b => b -> Ex Int
4
5 ex :: Ex a -> a
6 ex (ExEq x) = x == x -- returns a Bool
7 ex (ExPl y) = y + 1 -- returns an Int
```

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Natural representation of indexing via local assumption:

```
1 data R a where
2 RInt :: Int -> R Int
3 RBool :: Bool -> R Bool
1 data R a where
2 RInt :: (a ~ Int) => a -> R a
3 RBool :: (a ~ Bool) => a -> R a
```

Should we accept this program?

```
1 data R a where
2 R1 :: (a ~ Int) => a -> R a
3 R2 :: (a ~ Bool) => a -> R a
4
5 foo :: R Int -> Int
6 foo (R1 y) = y
7 foo (R2 y) = False
```

Type Classes: tractable. [See HM(X)]

Type Families: type equality is *non-structural*!

GADTs: local assumptions – constraints are scoped

Many examples will follow!

```
1 data T a where
2 T1 :: Int -> T Bool
3 T2 :: T a
4
5 test (T1 n) _ = n > 0
6 test T2 r = r
```

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```
test :: ∀a. T a -> Bool -> Bool
or
test :: ∀a. T a -> a -> a
```

How does Haskell Infer Types?

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```
data T a where
  T1 :: Int -> T Bool
2
  T2 :: T a
3
4
5 \text{ test } (T1 \text{ n}) = n > 0
6 \text{ test } T2 \text{ } r = r
                  test :: \forall a. T a -> Bool -> Bool
                                        or
                       test :: \forall a. T a -> a -> a
1 \text{ test2} (T1 \text{ n}) = n > 0
2 \text{ test} 2 \text{ T} 2 \text{ r} = \text{not } r
```

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Classes + Annotations Lose Principality

```
1 class Foo a b where foo :: a -> b -> Int
2 instance Foo Int b
3 instance Foo a b => Foo [a] b
4
5 g y = let h :: forall c. c -> Int
6 h x = foo y x
7 in h True
```

g can have any of these types, but has no principal type:

```
• g :: Int -> Int
• g :: [Int] -> Int
```

• g :: [[Int]] -> Int

• g :: ...

Existential data types can replace h in the example.

```
1 class C a

2 class B a b where op :: a -> b

3 instance C a => B a [a]

4

5 data R a where

6 MkR :: C a => a -> T a -- not indexed

7

8 -- k :: \forallab. B a b => R a -> b

9 -- k :: \foralla . R a -> [a]

10 k (MkR x) = op x
```

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Quantification over constraints can fix the type system to restore principal types:

- test :: \forall ab. (a \sim Bool \supset b \sim Bool) => T a -> b -> b
- g :: ∀b . (∀c. Foo b c) => b -> Int
- k :: \forall ab. (C a \supset B a b) => R a -> b

But this is undesirable:

- Type checking becomes undecidable
- We really did want to reject those programs!

Determine which definitions should be accepted, *independently* of the constraint domain.

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Term variables: x, y, z, f, q, hType variables: a, b, cUnification variables: α , β , γ , . . . Data constructors: KExpressions: e Monotypes: Constraints: $\sigma ::= \forall \overline{a}. Q \Rightarrow \tau$ Type schemes: Top-level axioms: Generated constraints:

 $\tau, \upsilon ::= a \mid \text{Int} \mid \text{T} \ \overline{\tau} \mid \text{F} \ \overline{\tau} \mid \dots$ $Q ::= \varepsilon \mid Q_1 \land Q_2 \mid \tau_1 \sim \tau_2 \mid Q(X)$ $\mathcal{Q} ::= \varepsilon \mid \mathcal{Q} \land \mathcal{Q} \mid \forall \overline{a}. Q \Rightarrow Q$ $C ::= Q \mid C_1 \land C_2 \mid \exists \overline{\alpha}. (Q \supset C)$

Γ_0 initially contains data constructor types. Shape:

$K: \forall \overline{a} \overline{b}. Q \Rightarrow \overline{v} \to \mathtt{T} \ \overline{a}$

Note \overline{b} (existentials) and the local assumptions!

Natural Type System with Local Assumptions

$$\begin{array}{c} (\nu:\forall\overline{a}.Q_1 \Rightarrow \upsilon) \in \Gamma \qquad Q \Vdash [\overline{a \mapsto \tau}]Q_1 \\ \hline Q; \Gamma \vdash \nu: [\overline{a \mapsto \tau}]\upsilon \end{array} \text{VarCon} \\ \hline \hline Q; \Gamma \vdash e:\tau_1 \qquad Q \Vdash \tau_1 \sim \tau_2 \\ \hline Q; \Gamma \vdash e:\tau_2 \qquad Eq \\ \hline \hline Q; \Gamma \vdash e_1:\tau_1 \qquad Q; \Gamma, (x:\tau_1) \vdash e_2:\tau_2 \\ \hline Q; \Gamma \vdash \mathsf{let} \ x = e_1 \ \mathsf{in} \ e_2:\tau_2 \qquad \mathsf{Let} \\ \hline Q \land Q_1; \Gamma \vdash e_1:\tau_1 \qquad \overline{a} \# ftv(Q, \Gamma) \\ \hline Q; \Gamma \vdash \mathsf{let} \ x: \forall \overline{a}.Q_1 \Rightarrow \tau_1) \vdash e_2:\tau_2 \qquad \mathsf{LetA} \end{array}$$

How does Haskell Infer Types?

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$\begin{array}{ccc} Q; \Gamma \vdash e : {\tt T} \ \overline{\tau} & K_i : \forall \overline{a} \overline{b}. Q_i \Rightarrow \overline{v}_i \to {\tt T} \ \overline{a} \in \Gamma \\ ftv(Q, \Gamma, \overline{\tau}, \tau_r) \# \overline{b} & Q \land ([\overline{a \mapsto \tau}]Q_i); \Gamma, (\overline{x_i : [\overline{a \mapsto \tau}]v_i}) \vdash e_i : \tau_r \\ \hline Q; \Gamma \vdash {\tt case} \ e \ {\tt of} \ \{\overline{K_i \ \overline{x}_i \to e_i}\} : \tau_r \end{array} \\ \begin{array}{c} {\tt Case} \end{array}$

How does Haskell Infer Types?

Can't check principality. But it gets worse!

Can't check principality. But it gets worse! Recall:

1 data T a where
2 T1 :: Int -> T Bool
3 T2 :: T a

Consider:

1	fr	:: a -> T a -> Bool
2	fr	x y = let gr z = not x
3		in case y of
4		T1> gr ()
5		T2 -> True

Type safe?

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Can't check principality. But it gets worse! Recall:

1 data T a where
2 T1 :: Int -> T Bool
3 T2 :: T a

Consider:

Type safe? Yes – but we should reject it! Problem: let generalization.

Consider $x \rightarrow case x of \{ T1 n \rightarrow n > 0 \}$, where

$$\mathtt{T1}: orall a.(\mathtt{Bool} \sim a) \Rightarrow \mathtt{Int} \to \mathtt{T} \; a$$

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```
\mathtt{T1}: \forall a. (\mathtt{Bool} \sim a) \Rightarrow \mathtt{Int} \to \mathtt{T} \ a
```

• make up α for whole term, β_x for x

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make up α for whole term, β_x for x
Learn β_x ~ T γ for some γ

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- make up α for whole term, β_x for x
- **2** Learn $\beta_x \sim T \gamma$ for some γ
- **③** In branch (where $\gamma \sim \text{Bool}$), $\alpha \sim \text{Bool}$

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- **o** Solve it?

Can't solve it – two solutions!

- $\bullet \ [\alpha \mapsto \texttt{Bool}]$
- $[\alpha \mapsto \gamma]$

What about $x \rightarrow case x$ of { T1 n \rightarrow n > 0; T2 \rightarrow True }? Constraints will be:

$$(\gamma \sim \texttt{Bool} \supset \alpha \sim \texttt{Bool}) \land (\alpha \sim \texttt{Bool})$$

This one is solvable.

What about $x \rightarrow case x$ of { T1 n \rightarrow n > 0; T2 \rightarrow True }? Constraints will be:

$$(\gamma \sim \texttt{Bool} \supset \alpha \sim \texttt{Bool}) \land (\alpha \sim \texttt{Bool})$$

This one is solvable.

Idea: Treat global tyvars as skolem under implications.

(constraints solved separately!)

What about local tyvars under implications? Let

$$T3: \forall a.(Bool \sim a) \Rightarrow [Int] \rightarrow T a$$
$$null: \forall d.[d] \rightarrow Bool$$
and consider \x -> case x of { T3 n -> null n }

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What about local tyvars under implications? Let

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ightarrow extsf{Ta}$$
 $extsf{null}: orall d.[d]
ightarrow extsf{Bool}$

and consider $x \rightarrow case x of { T3 n \rightarrow null n } We conclude$

$$\gamma \sim \texttt{Bool} \supset (\alpha \sim \texttt{Bool} \land \delta \sim \texttt{Int})$$

But δ is entirely local, so no risk to unify $[\delta \mapsto \texttt{Int}]!$

$$\exists \delta. \gamma \sim \texttt{Bool} \supset (\alpha \sim \texttt{Bool} \land \delta \sim \texttt{Int})$$

We say δ is "touchable."

Seems Conservative, Actually Robust

Conservative:

- Approach can't solve $(\gamma \sim \texttt{Bool} \supset \alpha \sim \texttt{Int})$.
- But the solution $[\alpha \mapsto \texttt{Int}]$ is unique!

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Constraints are all solved in context of \mathcal{Q} .

- What if $F \operatorname{Bool} \sim \operatorname{Int} \in \mathcal{Q}$?
- New solution: $[\alpha \mapsto F \ \gamma]$
- So we really should not solve above example.

Conservative:

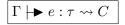
- Approach can't solve $(\gamma \sim \texttt{Bool} \supset \alpha \sim \texttt{Int})$.
- But the solution $[\alpha \mapsto \texttt{Int}]$ is unique!

Constraints are all solved in context of \mathcal{Q} .

- What if $F \operatorname{Bool} \sim \operatorname{Int} \in \mathcal{Q}$?
- New solution: $[\alpha \mapsto F \ \gamma]$
- So we really should not solve above example.

Really is conservative, though:

- Cannot solve $(\varepsilon \supset \alpha \sim \texttt{Int})...$
- but even in an open world there can only be one solution.



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$$\Gamma \models e : \tau \rightsquigarrow C$$

. . .

$$\frac{\Gamma \models e_1 : \tau_1 \rightsquigarrow C_1 \qquad \Gamma, (x : \tau_1) \models e_2 : \tau_2 \rightsquigarrow C_2}{\Gamma \models \texttt{let } x = e_1 \texttt{ in } e_2 : \tau_2 \rightsquigarrow C_1 \land C_2} \text{ Let }$$

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$$\Gamma \models e : \tau \rightsquigarrow C$$

. . .

$$\begin{array}{c|c} \hline \Gamma \models e_1 : \tau_1 \rightsquigarrow C_1 & \Gamma, (x : \tau_1) \models e_2 : \tau_2 \rightsquigarrow C_2 \\ \hline \Gamma \models \mathsf{let} \ x = e_1 \ \mathsf{in} \ e_2 : \tau_2 \rightsquigarrow C_1 \land C_2 \end{array} \\ \hline \\ \hline \Gamma \models \mathsf{e}_1 : \tau \rightsquigarrow C_1 & \Gamma, (x : \tau) \models e_2 : \tau_2 \rightsquigarrow C_2 \\ \hline \Gamma \models \mathsf{let} \ x :: \tau_1 = e_1 \ \mathsf{in} \ e_2 : \tau_2 \rightsquigarrow C_1 \land C_2 \land \tau \sim \tau_1 \end{array} \\ \begin{array}{c} \text{Let} \end{array}$$

How does Haskell Infer Types?

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$$\Gamma \models e : \tau \rightsquigarrow C$$

. . .

$$\begin{array}{c|c} \hline \Gamma \models e_1 : \tau_1 \rightsquigarrow C_1 & \Gamma, (x:\tau_1) \models e_2 : \tau_2 \rightsquigarrow C_2 \\ \hline \Gamma \models \operatorname{let} x = e_1 \text{ in } e_2 : \tau_2 \rightsquigarrow C_1 \land C_2 \end{array} \text{ Let} \\ \hline \hline \Gamma \models e_1 : \tau \rightsquigarrow C_1 & \Gamma, (x:\tau) \models e_2 : \tau_2 \rightsquigarrow C_2 \\ \hline \Gamma \models \operatorname{let} x :: \tau_1 = e_1 \text{ in } e_2 : \tau_2 \rightsquigarrow C_1 \land C_2 \land \tau \sim \tau_1 \end{array} \text{ LetA} \\ \sigma_1 = \forall \overline{a}.Q_1 \Rightarrow \tau_1 & Q_1 \neq \varepsilon \text{ or } \overline{a} \neq \varepsilon \\ \Gamma \models e_1 : \tau \rightsquigarrow C & \overline{\beta} = fuv(\tau, C) - fuv(\Gamma) \\ C_1 = \exists \overline{\beta}.(Q_1 \supset C \land \tau \sim \tau_1) \\ \hline \Gamma, (x:\sigma_1) \models e_2 : \tau_2 \rightsquigarrow C_1 \land C_2 \end{array} \text{ GLETA}$$

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$$\begin{split} & \Gamma \models \mathbf{e} : \tau \rightsquigarrow C \qquad \beta, \overline{\gamma} \text{ fresh} \\ & K_i : \forall \overline{a} \overline{b}_i.Q_i \Rightarrow \overline{v}_i \rightarrow \mathsf{T} \ \overline{a} \qquad \overline{b}_i \text{ fresh} \\ & \Gamma, (\overline{x_i} : [\overline{a \mapsto \gamma}] v_i) \models \mathbf{e}_i : \tau_i \rightsquigarrow C_i \\ & \overline{\delta}_i = fuv(\tau_i,C_i) - fuv(\Gamma,\overline{\gamma}) \\ \\ & C_i' = \begin{cases} C_i \wedge \tau_i \sim \beta & \text{if } \overline{b}_i = \varepsilon \text{ and } Q_i = \varepsilon \\ \exists \overline{\delta}_i.([\overline{a \mapsto \gamma}] Q_i \supset C_i \wedge \tau_i \sim \beta) & \text{otherwise} \\ \hline{\Gamma \models \mathbf{case} \ e \ of \ \{\overline{K_i \ \overline{x}_i \rightarrow e_i}\} : \beta \rightsquigarrow C \land (\mathsf{T} \ \overline{\gamma} \sim \tau) \land (\bigwedge C_i') \end{cases} \text{ Case} \end{split}$$

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$$\mathcal{Q}; Q_{given}; \overline{a}_{tch} \models^{solv} C_{wanted} \rightsquigarrow Q_{residual}; \theta$$

 $egin{aligned} \mathcal{Q} & ext{global axioms} \\ Q_{given} & ext{given constraints (no \exists)} \\ \overline{a}_{tch} & ext{touchable variables} \\ C_{wanted} & ext{constraints to solve} \end{aligned}$

 $Q_{residual}$ constraints failed to solve

 θ substitution witness $(dom(\theta) \subseteq \overline{\alpha}_{tch})$

$$\mathcal{Q};\Gamma \models prog$$

$$\begin{array}{c}
 \Gamma \models e : v \rightsquigarrow C \\
 \mathcal{Q}; Q; fuv(v, C) \models ^{solv} C \land v \sim \tau \rightsquigarrow \varepsilon; \theta \\
 \underline{\mathcal{Q}}; \Gamma, (f : \forall \overline{a}.Q \Rightarrow \tau) \models prog \\
 \underline{\mathcal{Q}}; \Gamma \models f :: (\forall \overline{a}.Q \Rightarrow \tau) = e, prog
 \end{array}$$
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$$\mathcal{Q}; \Gamma \models prog$$

$$\begin{split} \Gamma & \longmapsto e : v \rightsquigarrow C \\ \mathcal{Q}; Q; fuv(v, C) & \longmapsto^{solv} C \land v \sim \tau \rightsquigarrow \varepsilon; \theta \\ \underline{\mathcal{Q}; \Gamma, (f : \forall \overline{a}.Q \Rightarrow \tau) \longmapsto prog}_{Q; \Gamma & \longmapsto f :: (\forall \overline{a}.Q \Rightarrow \tau) = e, prog} \text{ BINDA} \\ \end{split}$$

$$\begin{split} \Gamma & \longmapsto e : \tau \rightsquigarrow C \qquad \mathcal{Q}; \varepsilon; fuv(\tau, C) & \longmapsto^{solv} C \rightsquigarrow Q; \theta \\ \overline{a} \text{ fresh} \qquad \overline{\alpha} = fuv(\theta\tau, Q) \\ \underline{\mathcal{Q}; \Gamma, (f : \forall \overline{a}.[\overline{\alpha \mapsto a}](Q \Rightarrow \theta\tau)) \longmapsto prog}_{Q; \Gamma, [f : \forall \overline{a}.[\overline{\alpha \mapsto a}](Q \Rightarrow \theta\tau))} \text{ BIND} \end{split}$$

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$$\mathcal{Q}; Q_{given}; \overline{a}_{tch} \models \overset{simp}{\bullet} \mathbf{Q}_{wanted} \rightsquigarrow Q_{residual}; \theta$$

$$(\text{constraint solver for X})$$

$$\mathcal{Q}; Q_{given}; \overline{a}_{tch} \models \overset{solv}{\bullet} C_{wanted} \rightsquigarrow Q_{residual}; \theta$$

$$\mathcal{Q}; Q_g; \overline{\alpha} \models \overset{simp}{\bullet} \mathbf{simple}[C] \rightsquigarrow Q_r; \theta$$

$$\forall (\exists \overline{\alpha}_i.(Q_i \supset C_i) \in \mathbf{implic}[\theta C]),$$

$$\mathcal{Q}; Q_g \land Q_r \land Q_i; \overline{\alpha}_i \models \overset{solv}{\bullet} C_i \rightsquigarrow \mathbf{\mathcal{E}}; \theta_i$$

$$\mathcal{Q}; Q_g; \overline{\alpha} \models \overset{solv}{\bullet} C \rightsquigarrow Q_r; \theta$$

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Should this typecheck?

```
1 data Ex where
2 Ex :: forall b. b -> Ex
3
4 f = case (Ex 3) of Ex _ -> False
```

Should this typecheck?

```
1 data Ex where
2 Ex :: forall b. b -> Ex
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4 f = case (Ex 3) of Ex _ -> False
```

- Only constraint will be $\varepsilon \supset \alpha \sim \text{Bool} \ldots$
- but we can't solve it, because α is skolem under implication
- Since LHS doesn't entail equalities, we could float RHS
- as long as we make sure that **b** doesn't escape.

What have we Achieved? (stopping point)

- Seen why Haskell type inference is hard.
- Established "natural" type system accepts too many programs.
- Seen implication constraints and touchable variables
- Observed OutsideIn(X) is incomplete.
- Studied constraint generation + algorithm for discharging implications.

Still to do:

- Solve *non*-implication constraints!
- "evidence": solving constraints effects object code, so witnesses of solution are required.
- Interaction with other type system features.

$$\begin{split} \tau & ::= \dots \mid F \; \overline{\tau} \\ Q & ::= \dots \mid \mathsf{D} \; \overline{\tau} \\ \mathcal{Q} & ::= Q \mid \mathcal{Q} \land \mathcal{Q} \mid \forall \overline{a}.Q \Rightarrow \mathsf{D} \; \overline{\tau} \mid \forall \overline{a}.F \; \overline{\xi} \sim \tau \end{split}$$

$$\begin{aligned} \zeta, \xi \in \{\tau \mid \tau \text{ contains no type families} \} \\ \mathbb{T} \quad &::= \mathbb{T} \ \overline{\mathbb{T}} \mid F \ \overline{\mathbb{T}} \mid \mathbb{T} \to \mathbb{T} \mid tv \mid \bullet \\ \mathbb{F} \quad &::= F \ \overline{\mathbb{T}} \end{aligned}$$

$$\mathbb{D}$$
 ::= \mathbb{D} $\overline{\mathbb{T}}$

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Solving Equality Constraints is Tricky!

Consider:

```
1 type instance F [Int] = Int
2 type instance G [a] = Bool
3
4 -- Assume g :: forall b. b -> G b
5
6 f :: forall a. (a ~ [F a]) => a -> Bool
7 f x = g x
```

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Solving Equality Constraints is Tricky!

Consider:

```
type instance F [Int] = Int
type instance G [a] = Bool

-- Assume g :: forall b. b -> G b

f :: forall a. (a ~ [F a]) => a -> Bool
f x = g x
```

- $\textcircled{0} \ G \ a \sim \texttt{Bool}$
- $\textcircled{0} a \sim [F \ a] \text{ given } \implies G \ [F \ a] \sim \texttt{Bool}$
- **③** Discharge with axiom for G.

But step 2 could repeated forever! Even worse: how to use givens like $F(G a) \sim G a$?

- See importance of order insensitivity
- *intuitively* understand the simplifier

Full details of the solver are the subject of nearly half the paper. I'd encourage you to read it if you're interested, but it's way more than I want to cover here. Recall the signature:

$$\mathcal{Q}; Q_{given}; \overline{a}_{tch} \models \overset{simp}{\blacktriangleright} Q_{wanted} \rightsquigarrow Q_{residual}; \theta$$

- Form "state quadruple" $\langle \overline{\alpha}, \varphi, Q_g, Q_w \rangle$.
- Apply rules to rewrite this to equivalent tuples.
- Attempt to discharge non-subst equalities in Q_w .
- Any remaining non-subst equalities in φQ_w will be Q_r .
- Form θ from remaining subst equalities in φQ_w .

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Why is Q_q in the state? Consider

$$F \ \overline{\xi} \sim \zeta_1 \wedge F \ \overline{\xi} \sim \zeta_2$$

Rewriting Q_g is only way to extract $\zeta_1 \sim \zeta_2$. Other reasons too.

Core concept, especially for reasoning about termination! Primarily concerned with eliminating type families.

- $tv \sim \xi$
- $F \overline{\xi} \sim \zeta$
- D $\overline{\xi}$

Property: type family may **only** be at head. Property: type family may **only** be on the left.

- Canonicalize: rewrite g or w constraint towards CF (16)
- 2 Interact: simplify a g or w constraint using another (12)
- Simplify: rewrite w constraint using g constraint (6)

• Top-level reaction: rewrite w constraint using axiom (4) Order-insensitivity means any of the 38 rules can be applied at any time without changing the final solution.

$$canon[\ell] (Q_1) = \{\overline{\beta}, \varphi, Q_2\}_{\perp}$$

Contains all rules from original HM system except Elim:

- $canon[\ell](\tau \sim \tau) = \{\varepsilon, \varepsilon, \varepsilon\}$
- $canon[\ell](\mathtt{T}\ \overline{\tau}_1 \sim \mathtt{T}\ \overline{\tau_2}) = \{\varepsilon, \varepsilon, \bigwedge \overline{\tau_1 \sim \tau_2}\}$
- An orient rule (exact ordering not important)
- Two error cases (mismatched constructor, occurs check)

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• Two error cases (mismatched constructor, occurs check) Also contains 6 "flattening" rules, such as

$$canon[w](\mathbb{F}[G\ \overline{\xi}] \sim \tau) = \{\beta, \varepsilon, \mathbb{F}[\beta] \sim \tau \wedge G\ \overline{\xi} \sim \beta\}$$

One per $\mathbb{T}, \mathbb{F}, \mathbb{D}$ and per g, w. In the g case, we must *justify* the flattening by adding it to φ . Transform two **canonical** g or w constraints to simpler pair. Example: $tv \sim \xi_1 \wedge tv \sim \xi_2$ are not "subst equalities" because the LHS is the same type variable. Rewrite to

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Now they are subst equalities (in suitable Q). Other rules:

- use $tv \sim \xi$ to rewrite tv in second constraint (3)
- Pair of equalities for $F \ \overline{\xi}$ (seen before)
- Delete one of D $\overline{\xi} \wedge D \overline{\xi}$

Like the binary interaction rules, except directional. Two key differences:

() Simplifying wanted $tv \sim \xi$. What could be simpler?

- If given is also $tv' \sim \zeta$, can apply it as subst ...
- But what if given is type family equality or dict constraint?
- Should not create new "flattening wanted" more work!
- Must not create new givens no justification!
- Pair of matching type class constraints discharges the wanted one.

Straightforward: apply matching type family / instance axioms. One catch: if reacting given type class constraint, and have matching instance axiom, this should be an *error*. Consider:

```
1 class D a where
2 d :: a -> Bool
3 instance C a => D [a] where ...
4
5 f :: forall a. D [a] => [a] -> Bool
6 f x = d x
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Discharge a with local evidence or global?

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Discharge a with local evidence or global?

- Simplest answer: don't answer!
- GHC answer: very complicated instance resolution
 - Applied at simplifying class constraints + here
 - $\bullet~>12$ pages of docs to describe

Additional achievement: solve non-implication constraints! Takeaways:

- Type inference is hard
- Complete type inference is (literally) impossible
 - Type family can encode addition, lead to looping
 - Settle for knowing algorithm is sound and principal
- Consider not generalizing let in your systems
- Solving non-structural equalities is hard
- Carefully crafted rewrite systems can do a lot of work!